

About me

Hello, I'm Vasav, a 3D Generalist specializing in creating environments, characters, and props for film and games. I excel in both stylized and realistic concepts, focusing on visualization and animation. Based in Savannah, I am passionate about pushing boundaries in the digital realm and aspire to be a leader in advanced digital art. My goal is to evolve my personal style while bringing expertise to creative projects.

Education

M.F.A, Animation, Video Graphics, Special Effects.

Savannah College of Art and Design, Savannah (2021 - 2024)

B.Des, Communication

National Institute of Fashion Technology, Bengaluru (2014 - 2018)

Experience

3D Environment and Prop Design Teaching Assistant & Graduate Mentor Savannah College of Art and Design Jan 2023 - Mar 2023 (3 Months)

As a TA and Graduate Mentor at SCAD, I excelled in guiding students in 3D design. I taught ZBrush, Substance Painter, and Maya Dynamics, created study materials, and mentored students to nurture their creative talents.

Junior Designer

Idiom Design and Consulting Ltd., Bangalore

August 2018 - May 2020 (1 Year 10 Months)



Contact

+1 912 567 4229 vasav3096@gmail.com

Language Skills

English, Hindi

Technical Skills

Autodesk Maya Zbrush Substance Painter Unreal Engine Cinema 4D Adobe Suite After Effects

Honors

VH1 Campus Diaries 25 Under 25 Best Visual Artists & Desianers in India 2016

Collaborative Project

"JOURNEY" as a technical artist.

Portfolio

https://www.vasav.one https://www.artstation.com/vuze



